

**IN THE CLAIMS:**

Please substitute the following **claims 19 and 20** for the pending claims 19 and 20:

- Sub B  
a1
19. (Once Amended) A method for receiving multimedia in accordance with claim 18, further comprising the step of sending the multimedia stream to a network.
20. (Once Amended) A method for receiving multimedia in accordance with claim 18, wherein the step of receiving a plurality of streams comprises the step of receiving a plurality of streams over the air.

**REMARKS**

In an Office Action dated August 27, 2002, (paper no. 2) the Examiner rejected claims 1-6, 8, 12, 13, and 15-23 under 35 U.S.C. §102(e) as being anticipated by Ahmed et al. (U.S. patent no. 6,160,804, hereinafter referred to as "Ahmed"). The Examiner rejected claims 7, 9-11, 14, and 24-27 under 35 U.S.C. §103(a) as being unpatentable over Ahmed in view of Hellwig et al. (U.S. patent no. 6,295,302). The Examiner objected to claims 19 and 20 as being in improper form for referencing a method for transmitting multimedia information while claim 18, upon which they depend, is a method for receiving multimedia information. The rejections and objections are traversed and reconsideration is hereby respectfully requested.

The Examiner rejected claims 1-6, 8, 12, 13, and 15-23 under 35 U.S.C. §102(e) as being anticipated by Ahmed. Specifically, with respect to claim 1, the Examiner stated that Ahmed discloses a method for transmitting multimedia information comprising: receiving multiple streams (packets) through the air at a mobile 102 or a node 104 which serves as a base station, the multiple streams (packets) which together form a multimedia session (col. 6, lines 56-61; col. 14, lines 59-64), decoding (not shown but inherently required for receiving), based upon the content of each individual stream (packet), the multiple streams to form multiple decoded streams (col. 10, line 44), and performing Layer 2 functionality (ARQ scheme) upon each of the multiple decoded streams (col. 10, lines 44-45).

The applicants respectfully disagree with the Examiner's interpretation of Ahmed. Typically, multimedia applications are designed so that the lower layer protocols, that is, Layer 1, Layer 2, and Layer 3, are not aware of the contents of the data that they transfer,